

---

# Read PDF Sails Js Documentation

---

As recognized, adventure as competently as experience virtually lesson, amusement, as without difficulty as covenant can be gotten by just checking out a ebook **Sails Js Documentation** along with it is not directly done, you could agree to even more regarding this life, approaching the world.

We give you this proper as competently as simple artifice to get those all. We offer Sails Js Documentation and numerous book collections from fictions to scientific research in any way. accompanied by them is this Sails Js Documentation that can be your partner.

---

## **FBB - TIANA DAVIES**

---

This doctoral thesis reports on an innovative data repository offering adaptive metadata management to maximise information sharing and comprehension in multidisciplinary and geographically distributed collaborations. It approaches metadata as a fluid, loosely structured and dynamical process rather than a fixed product, and describes the development of a novel data management platform based on a schemaless JSON data model, which represents the first fully JSON-based metadata repository designed for the biomedical sciences. Results obtained in various application scenarios (e.g. integrated biobanking, functional genomics and computational neuroscience) and corresponding performance tests are reported on in detail. Last but not least, the book offers a systematic overview of data platforms commonly used in the biomedical sciences, together with a fresh perspective on the role of and tools for data sharing and heterogeneous data integration in contemporary biomedical research.

While there have been quite a few attempts to get JavaScript working as a server-side language, Node.js (frequently just called Node) has been the first environment that's gained any traction. It's now used by companies such as Netflix, Uber and Paypal to power their web apps. Node allows for blazingly fast performance; thanks to its event loop model, common tasks like network connection and database I/O can be executed very quickly indeed. From a beginner's point of view, one of Node's obvious advantages is that it uses JavaScript, a ubiquitous language that many developers are comfortable with. If you can write JavaScript for the client-side, writing server-side applications with Node should not be too much of a stretch for you. This collection contains three books that will help get you up and running with Node. It contains: *Your First Week With Node.js*, which will get started using Node, covering all of the basics. *9 Practical Node.js Projects*, which offers a selection of hand-on practical projects to develop your skills. *Node.js: Related Tools & Skills*, which outlines essential tools and skills that all Node developers should know.

Program 3D Games in C++: The #1 Language at Top Game Studios Worldwide C++ remains the key language at many leading game development studios. Since it's used throughout their enormous code bases, studios use it to maintain and improve their games, and look for it constantly when hiring new developers. Game Programming in C++ is a practical, hands-on approach to programming 3D video games in C++. Modeled on Sanjay Madhav's game programming courses at USC, it's fun, easy, practical, hands-on, and complete. Step by step, you'll learn to use C++ in all facets of real-world game programming, including 2D and 3D graphics, physics, AI, audio, user interfaces, and much more. You'll hone real-world skills through practical exercises, and deepen your expertise through start-to-finish projects that grow in complexity as you build your skills. Throughout, Madhav pays special attention to demystifying the math that all professional game developers need to know. Set up your C++ development tools quickly, and get started Implement basic 2D graphics, game updates, vectors, and game physics Build more intelligent games with widely used AI algorithms Implement 3D graphics with OpenGL, shaders, matrices, and transformations Integrate and mix audio, including 3D positional audio Detect collisions of objects in a 3D environment Efficiently respond to player input Build user interfaces, including Head-Up Displays (HUDs) Improve graphics quality with anisotropic filtering and deferred shading Load and save levels and binary game data Whether you're a working developer or a student with prior knowledge of C++ and data structures, Game Programming in C++ will prepare you to solve real problems with C++ in roles throughout the game development lifecycle. You'll master the language that top studios are

hiring for—and that's a proven route to success.

Summary Sails.js in Action is a comprehensive guide to building enterprise-capable web applications using Node and Sails. Written by the creators of the Sails.js framework, this book carefully introduces each concept, technique, and tool with real-world examples and crystal clear explanations. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Sails makes professional web development a breeze. This instantly familiar MVC framework automatically handles the tedious application boilerplate, so you can concentrate on developing features and creating business value. You get powerful tools for rapid API development, task automation, an ORM, and easy integration with any web, mobile, or IoT frontend. And because you're using Node.js, it's JavaScript all the way down. About the Book Sails.js in Action is a comprehensive guide on how to build enterprise-capable web applications. Written by the creators of Sails.js, this book introduces each concept and technique with real-world examples and thorough explanations. As you read, you'll learn to build the backend of a typical web application while you explore real-time programming with WebSockets, security fundamentals, and best practices for building Sails/Node.js apps. What's Inside Creating the backend for a web, mobile, or IoT app Real-time programming with WebSockets User management, authentication, and password recovery Using Sails to autogenerate REST APIs Custom backend development and third-party API integrations About the Reader Readers should be comfortable with JavaScript and frontend web development. About the Author Mike McNeil is the creator of Sails.js. Irl Nathan is the producer of sailsCasts, a series focused on

using Sails. Table of Contents Getting started First steps Using static assets Using the blueprint API Custom backend code Using models Custom actions Server-rendered views Authentication and sessions Policies and access control Refactoring Embedded data and associations Ratings, followers, and search Realtime with WebSockets Deployment, testing, and security

Use the two popular web development stacks, Node.js and MongoDB, to build full-featured web applications About This Book Learn the new ECMAScript along with Node 8 and MongoDB to make your application more effective. Get the up-to-date information required to launch your first application prototype using the latest versions of Node.js and MongoDB. A practical guide with clear instructions to designing and developing a complete web application from start to finish using trending frameworks such as angular4 and hapi Who This Book Is For The book is designed for JavaScript developers of any skill level who want to get up-and-running using Node.js and MongoDB to build full-featured web applications. A basic understanding of JavaScript and HTML is the only prerequisite for this book. What You Will Learn Work with Node.js building blocks Write and configure a web server using Node.js powered by the Express.js framework Build dynamic HTML pages using the Handlebars template engine Persist application data using MongoDB and Mongoose ODM Test your code using automated testing tools such as the Mocha framework Automate test cases using Gulp Reduce your web development time by integrating third-party tools for web interaction. Deploy a development environment to the cloud using services such as Heroku, Amazon Web Services, and Microsoft Azure Explore sin-

gle-page application frameworks to take your web applications to the next level In Detail Node.js builds fast, scalable network applications while MongoDB is the perfect fit as a high-performance, open source NoSQL database solution. The combination of these two technologies offers high performance and scalability and helps in building fast, scalable network applications. Together they provide the power for manage any form of data as well as speed of delivery. This book will help you to get these two technologies working together to build web applications quickly and easily, with effortless deployment to the cloud. You will also learn about angular 4, which consumes pure JSON APIs from a hapi server. The book begins by setting up your development environment, running you through the steps necessary to get the main application server up-and-running. Then you will see how to use Node.js to connect to a MongoDB database and perform data manipulations. From here on, the book will take you through integration with third-party tools to interact with web apps. You will see how to use controllers and view models to generate reusable code that will reduce development time. Toward the end, the book supplies tests to properly execute your code and take your skills to the next level with the most popular frameworks for developing web applications. By the end of the book, you will have a running web application developed with MongoDB, Node.js, and some of the most powerful and popular frameworks. Style and approach A practical guide with clear instructions to designing and developing a complete web application from start to finish How do organizations structure themselves? A synthesis of the empirical literature in the field, supported by numerous examples and illustrations, provides images that produce a theory. The au-

thor introduces five basic configurations of structure - the simple structure, the machine bureaucracy, the professional bureaucracy, the divisionalized form, and the adhocracy. This book reveals that structure seems to be at the root of many questions about organizations and why they function as they do.

The Comprehensive Book on Express.js The in-depth, detailed, hand-on manual on Express.js, the most popular Node.js framework. Will get you up and running fast and save you time. Understand the concepts, learn the best practices. Become an Express.js expert today. Express.js API reference, quick start guides, 20+ meticulously explained examples and tutorials -- over 270 pages with more than 60 illustrations. Quick Start The Interface Tips and Tricks Tutorials and Examples Why Express.js is the most popular Node.js web framework yet. As of this writing (September of 2013), there are no books that are solely dedicated to it. Its official website has bits of insights for advanced Node.js programmers. However, I found that many people -- including those who go through HackReactor7 program and come to my Node.js classes at General Assembly and pariSOMA -- are interested in a comprehensive resource. The one that would cover all the different components of Express.js work together in a real production-like application. The goal of Express.js Guide is to become such resource. What This Book is Express.js Guide is a concise book on one particular library. This book contains Express.js API 3.3.58 description, the best practices on code organization and patterns, real-world examples of web apps. The topics include but not limited to middleware, command-line interface and scaffolding, rendering templates, extracting params from dynamic URLs, parsing payloads and cookies, managing authentication with sessions, er-

ror handling and prepping apps for production. For more details and for what exactly the book covers, please refer to the Table of Contents. What This Book is Not This book is not an introduction to Node.js, nor is it a book that covers all aspects of building a modern day web application, e.g., websockets, databases and (of course) front-end development. Keep in mind that readers also won't find in Express.js Guide a resource for learning programming and/or JavaScript fundamentals. You might want to take a look at Rapid Prototyping with JS9 for the introduction to Node.js, MongoDB and front-end development with Backbone.js. In the real-world and especially in Node.js development, due to its modularized philosophy, we seldom use just a single framework. In the book, we have tried to stick only to Express.js and leave everything else out as much as possible, without compromising the usefulness of examples. Therefore, we intentionally left out some important chunks of web developments, for example databases, authentication and testing. Although these elements are present in tutorials and examples, they're not explained in detail. For those materials, you could check books in the Related Reading and Resources section at the end of the book. Who This Book is For This book is for people fluent in programming and front-end JavaScript. In addition, to get the most benefits, readers must be familiar with basic Node.js concepts like process and global, and know core modules, including streams, clusters and buffer type. If you're thinking of starting a Node.js app, or of rewriting an existing one, and your weapon of choice is Express.js -- this guide is for you! It will answer most of your "how" and "why" questions. Assemble the complete stack required to build a modern web app using MongoDB, Express, React, and Node. This book also covers

many other complementary tools: React Router, GraphQL, React-Bootstrap, Babel, and Webpack. This new edition will use the latest version of React (React 16) and the latest React Router (React Router 4), which has a significantly different approach to routing compared to React Router 2 which was used in the first edition of the book. Though the primary focus of Pro MERN Stack is to equip you with all that is required to build a full-fledged web application, a large portion of the book will be devoted to React 16. The popular MEAN (MongoDB, Express, AngularJS, Node) stack introduced Single Page Apps (SPAs) and front-end Model-View-Controller (MVC) as new and efficient paradigms. Facebook's React is a technology that competes indirectly with AngularJS. It is not a full-fledged MVC framework. It is a JavaScript library for building user interfaces (in some sense the View part). Yet, it is possible to build a web app by replacing AngularJS with React - hence the term MERN stack. What You Will Learn Discover the features of React 16 to get the maximum out of this library Gain the basics of MongoDB, Express, and Node to build a web app Work with other libraries complementary to React, including React-Bootstrap, React Router, and GraphQL Use tools such as Babel and Webpack required to build JavaScript-based SPAs Tie all the components together to build a complete web app. Who This Book Is For Developers and architects who have prior experience in any web app stack other than the MERN stack will find the book useful to learn about this modern stack. Prior knowledge of JavaScript, HTML, and CSS is required.

Designed to help experienced programmers develop real-world, job-role-specific skills—this Training Guide focuses on creating ap-

plications with HTML5, JavaScript, and CSS3. Build hands-on expertise through a series of lessons, exercises, and suggested practices—and help maximize your performance on the job. Provides in-depth, hands-on training you take at your own pace Focuses on job-role-specific expertise for using HTML5, JavaScript, and CSS3 to begin building modern web and Windows 8 apps Features pragmatic lessons, exercises, and practices Creates a foundation of skills which, along with on-the-job experience, can be measured by Microsoft Certification exams such as 70-480 Coverage includes: creating HTML5 documents; implementing styles with CSS3; JavaScript in depth; using Microsoft developer tools; AJAX; multimedia support; drawing with Canvas and SVG; drag and drop functionality; location-aware apps; web storage; offline apps; writing your first simple Windows 8 apps; and other key topics

Your logical, linear guide to the fundamentals of data science programming Data science is exploding—in a good way—with a forecast of 1.7 megabytes of new information created every second for each human being on the planet by 2020 and 11.5 million job openings by 2026. It clearly pays dividends to be in the know. This friendly guide charts a path through the fundamentals of data science and then delves into the actual work: linear regression, logical regression, machine learning, neural networks, recommender engines, and cross-validation of models. Data Science Programming All-In-One For Dummies is a compilation of the key data science, machine learning, and deep learning programming languages: Python and R. It helps you decide which programming languages are best for specific data science needs. It also gives you the guidelines to build your own projects to solve problems in

real time. Get grounded: the ideal start for new data professionals What lies ahead: learn about specific areas that data is transforming Be meaningful: find out how to tell your data story See clearly: pick up the art of visualization Whether you're a beginning student or already mid-career, get your copy now and add even more meaning to your life—and everyone else's!

Marine Mammals Ashore: A Field Guide for Strandings (J.R. Geraci & V.J. Lounsbury) in the hardcover format is back! A comprehensive manual for understanding and dealing with a stranded seal, manatee, dolphin, whale, or sea otter, this book contains information for the interested beach dweller or student and for the scientist or marine resource manager. Marine Mammals Ashore describes rescue operations, how to organize a response team, and how to deal with the media and the public. It includes basic information on marine mammal biology, life history, and health, and an extensive bibliography. Marine Mammals Ashore also provides stranding network participants with practical guidelines for collecting data and specimens to better understand the biology and behavior of marine animals and the condition of their environment. All chapters have been updated and expanded, with emphasis on topics that include: enhancing network organization, public education, and media relations. natural and human-related mortality in each major marine mammal group. recognizing, responding to, and investigating unusual mortality events. new or updated protocols for specimen and data collection (e.g., samples for PCR analysis; basic guidelines for investigating possible noise-related strandings; collecting environmental data and samples; and a detailed protocol for examining marine mammals for signs of human interactions). zoonoses and other public health issues. updat-

ed overview of marine mammal stranding frequency and distribution in North America, with coverage extended to Canada and Mexico. overview of special topics provided by invited authors: disentanglement (Peter Howorth, Santa Barbara Marine Mammal Center, Santa Barbara CA); tagging and monitoring (Anthony Martin, British Antarctic Survey); and GIS applications (Greg Early, A.I.S., Inc., New Bedford, MA). close to 600 new references (and a few new carcass disposal stories!). The 372-page second edition features water- and tear-resistant paper, a vinyl cover, and durable plastic coil binding. There are even strategically placed lined pages for adding personal notes and contact information.

Using previously unreleased documents, the author reveals new evidence that FDR knew the attack on Pearl Harbor was coming and did nothing to prevent it.

This book presents cutting-edge research on innovative system interfaces, highlighting both lifecycle development and human-technology interaction, especially in virtual, augmented and mixed reality systems. It describes advanced methodologies and tools for evaluating and improving interface usability, and discusses new models, case studies and good practices. The book addresses the human, hardware, and software factors in the process of developing interfaces for optimizing total system performance, while minimizing costs. It also highlights the forces currently shaping the nature of computing and systems, such as the importance of portability and technologies for reducing power requirements; the need for better assimilation of computation in the environment; and solutions to promote computer and system

accessibility for people with special needs. Based on the AHFE 2020 Virtual Conference on Human Factors and Systems Interaction, held on July 16–20, 2020, the book offers a timely survey and a practice-oriented guide for systems interface users and developers alike.

While there have been quite a few attempts to get JavaScript working as a server-side language, Node.js (frequently just called Node) has been the first environment that's gained any traction. It's now used by companies such as Netflix, Uber and Paypal to power their web apps. Node allows for blazingly fast performance; thanks to its event loop model, common tasks like network connection and database I/O can be executed very quickly indeed. In this book, we'll take a look at a selection of the related tools and skills that will make you a much more productive Node developer. It contains: Unit Test Your JavaScript Using Mocha and Chai by Jani Hartikainen An Introduction to Functional JavaScript by M. David Green An Introduction to Gulp.js by Craig Buckler A Side-by-side Comparison of Express, Koa and Hapi.js by Olayinka Omole An Introduction to Sails.js by Ahmed Bouchefra Building Apps and Services with the Hapi.js Framework by Mark Brown Create New Express.js Apps in Minutes with Express Generator by Paul Sauve Local Authentication Using Passport in Node.js by Paul Orac An Introduction to MongoDB by Manjunath M This book is for anyone who wants to start learning server-side development with Node.js. Familiarity with JavaScript is assumed.

The clock is relentlessly ticking! Our world teeters on a knife-edge between a peaceful and prosperous future for all, and a dark winter of death and destruction that threatens to smother the light of civilization. Within 30 years, in the 2030 decade, six

powerful 'drivers' will converge with unprecedented force in a statistical spike that could tear humanity apart and plunge the world into a new Dark Age. Depleted fuel supplies, massive population growth, poverty, global climate change, famine, growing water shortages and international lawlessness are on a crash course with potentially catastrophic consequences. In the face of both doomsaying and denial over the state of our world, Colin Mason cuts through the rhetoric and reams of conflicting data to muster the evidence to illustrate a broad picture of the world as it is, and our possible futures. Ultimately his message is clear; we must act decisively, collectively and immediately to alter the trajectory of humanity away from catastrophe. Offering over 100 priorities for immediate action, *The 2030 Spike* serves as a guidebook for humanity through the treacherous minefields and wastelands ahead to a bright, peaceful and prosperous future in which all humans have the opportunity to thrive and build a better civilization. This book is powerful and essential reading for all people concerned with the future of humanity and planet earth.

If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledygook, you'll explore JavaScript by entering and running hundreds of code samples in Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, in-

cluding prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementsByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.

Create real-time server-side applications with this practical, step-by-step guide About This Book Learn about server-side JavaScript with Node.js and Node modules through the most up-to-date book on Node.js web development Understand website development both with and without the Connect/Express web application framework Develop both HTTP server and client applications Who This Book Is For This book is for anybody looking for an alternative to the "P" languages (Perl, PHP, and Python), or anyone looking for a new paradigm of server-side application development. You should have at least a rudimentary understanding of JavaScript and web application development. What You Will Learn Install and use Node.js for both development and deployment Use the Express application framework Configure Bootstrap for mo-

bile-first theming Use data storage engines such as MySQL, SQLITE3, and MongoDB Understand user authentication methods, including OAuth, with third-party services Deploy Node.js to live servers, including microservice development with Docker Perform unit testing with Mocha Perform functional testing of the web application with CasperJS In Detail Node.js is a server-side JavaScript platform using an event driven, non-blocking I/O model allowing users to build fast and scalable data-intensive applications running in real time. Node.js Web Development shows JavaScript is not just for browser-side applications. It can be used for server-side web application development, real-time applications, microservices, and much more. This book gives you an excellent starting point, bringing you straight to the heart of developing web applications with Node.js. You will progress from a rudimentary knowledge of JavaScript and server-side development to being able to create and maintain your own Node.js application. With this book you'll learn how to use the HTTP Server and Client objects, data storage with both SQL and MongoDB databases, real-time applications with Socket.IO, mobile-first theming with Bootstrap, microservice deployment with Docker, authenticating against third-party services using OAuth, and much more. Style and Approach This book is a practical guide for anyone looking to develop striking and robust web applications using Node.js. Summary Express in Action is a carefully designed tutorial that teaches you how to build web applications using Node and Express. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Express.js is a web application framework for Node.js. Express organizes your server-side JavaScript into testable, main-

tainable modules. It provides a powerful set of features to efficiently manage routes, requests, and views along with beautiful boilerplate for your web applications. Express helps you concentrate on what your application does instead of managing time-consuming technical details. About the Book Express in Action teaches you how to build web applications using Node and Express. It starts by introducing Node's powerful traits and shows you how they map to the features of Express. You'll explore key development techniques, meet the rich ecosystem of companion tools and libraries, and get a glimpse into its inner workings. By the end of the book, you'll be able to use Express to build a Node app and know how to test it, hook it up to a database, and automate the dev process. What's Inside Simplify Node app setup with Express Testing Express applications Use Express for easy access to Node features Data storage with MongoDB Covers Express 4 and Express 5 alpha About the Reader To get the most out of this book, you'll need to know the basics of web application design and be proficient with JavaScript. About the Author Evan Hahn is an active member of the Node and Express community and contributes to many open source JavaScript projects. Table of Contents PART 1 INTRO What is Express? The basics of Node.js Foundations of Express PART 2 CORE Middleware Routing Building APIs Views and templates: Pug and EJS PART 3 EXPRESS IN CONTEXT Persisting your data with MongoDB Testing Express applications Security Deployment: assets and Heroku Best practices More than 100,000 entrepreneurs rely on this book for detailed, step-by-step instructions on building successful, scalable, profitable startups. The National Science Foundation pays hundreds of startup teams each year to follow the process outlined in

the book, and it's taught at Stanford, Berkeley, Columbia and more than 100 other leading universities worldwide. Why? The Startup Owner's Manual guides you, step-by-step, as you put the Customer Development process to work. This method was created by renowned Silicon Valley startup expert Steve Blank, co-creator with Eric Ries of the "Lean Startup" movement and tested and refined by him for more than a decade. This 608-page how-to guide includes over 100 charts, graphs, and diagrams, plus 77 valuable checklists that guide you as you drive your company toward profitability. It will help you:

- Avoid the 9 deadly sins that destroy startups' chances for success
- Use the Customer Development method to bring your business idea to life
- Incorporate the Business Model Canvas as the organizing principle for startup hypotheses
- Identify your customers and determine how to "get, keep and grow" customers profitably
- Compute how you'll drive your startup to repeatable, scalable profits.

The Startup Owner's Manual was originally published by K&S Ranch Publishing Inc. and is now available from Wiley. The cover, design, and content are the same as the prior release and should not be considered a new or updated product.

Data is getting bigger and more complex by the day, and so are your choices in handling it. Explore some of the most cutting-edge databases available - from a traditional relational database to newer NoSQL approaches - and make informed decisions about challenging data storage problems. This is the only comprehensive guide to the world of NoSQL databases, with in-depth practical and conceptual introductions to seven different technologies: Redis, Neo4j, CouchDB, MongoDB, HBase, Postgres, and DynamoDB. This second edition includes a new chapter on

DynamoDB and updated content for each chapter. While relational databases such as MySQL remain as relevant as ever, the alternative, NoSQL paradigm has opened up new horizons in performance and scalability and changed the way we approach data-centric problems. This book presents the essential concepts behind each database alongside hands-on examples that make each technology come alive. With each database, tackle a real-world problem that highlights the concepts and features that make it shine. Along the way, explore five database models - relational, key/value, columnar, document, and graph - from the perspective of challenges faced by real applications. Learn how MongoDB and CouchDB are strikingly different, make your applications faster with Redis and more connected with Neo4J, build a cluster of HBase servers using cloud services such as Amazon's Elastic MapReduce, and more. This new edition brings a brand new chapter on DynamoDB, updated code samples and exercises, and a more up-to-date account of each database's feature set. Whether you're a programmer building the next big thing, a data scientist seeking solutions to thorny problems, or a technology enthusiast venturing into new territory, you will find something to inspire you in this book. What You Need: You'll need a \*nix shell (Mac OS or Linux preferred, Windows users will need Cygwin), Java 6 (or greater), and Ruby 1.8.7 (or greater). Each chapter will list the downloads required for that database.

This book contains an extensive set of practical examples and an easy-to-follow approach to creating 3D objects. This book is great for anyone who already knows JavaScript and who wants to start creating 3D graphics that run in any browser. You don't need to

know anything about advanced math or WebGL; all that is needed is a general knowledge of JavaScript and HTML. The required materials and examples can be freely downloaded and all tools used in this book are open source.

Guy Stewart Callendar (1898–1964) is noted for identifying, in 1938, the link between the artificial production of carbon dioxide and global warming. Today this is called the “Callendar Effect.” He was one of Britain’s leading steam and combustion engineers, a specialist in infrared physics, author of the standard reference book on the properties of steam at high temperatures and pressures, and designer of the burners of the notable World War II airfield fog dispersal system, FIDO. He was keenly interested in weather and climate, taking measurements so accurate that they were used to correct the official temperature records of central England and collecting a series of worldwide weather data that showed an unprecedented warming trend in the first four decades of the twentieth century. He formulated a coherent theory of infrared absorption and emission by trace gases, established the nineteenth-century background concentration of carbon dioxide, and suggested that its atmospheric concentration was rising due to human activities, which was causing the climate to warm. Callendar’s contributions to climatology led the way in the mid-twentieth-century transition from the traditional practice of gathering descriptive climate statistics to the new and exciting field of climate dynamics. In the first half of the twentieth century, the carbon dioxide theory of climate change had fallen out of favor with climatologists.

Vue.js is a front-end framework that builds on many of the reactive UI ideas introduced in React.js. Vue.js in Action teaches read-

ers to build fast, flowing web UI with the Vue.js framework. As they move through the book, readers put their skills to practice by building a complete web store application with product listings, a checkout process, and an administrative interface! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

Learn how to build a wide range of scalable real-world web applications using a professional development toolkit. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. With this book, you'll work with a varied collection of standards and frameworks and see how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications. You'll harness the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoskin and Mongoose. You'll also work with Pug and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. This exciting second edition is fully updated for ES6/ES2015 and also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. You already know what Node.js is; now learn what you can do with it and how far you can take it! What You'll Learn

- Manipulate data from the mongo console
- Use the Mongoskin and Mongoose MongoDB libraries
- Build REST API servers with Express and Hapi
- Deploy apps to Heroku and AWS
- Test services with Mocha, Expect and TravisCI
- Utilize sessions for authentication

plement a third-party OAuth strategy with Everyauth

- Apply Redis, domains, WebSockets, and clusters
- Write your own Node.js module, and publish it on NPM

Who This Book Is For

Web developers who have some familiarity with the basics of Node.js and want to learn how to use it to build apps in a professional environment.

This is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, MongoDB, Backbone.js, Parse.com, Heroku and Windows Azure. Practical examples include building multiple versions of the Chat app:

- jQuery + Parse.com JS REST API
- Backbone and Parse.com JS SDK
- Backbone and Node.js
- Backbone and Node.js + MongoDB

The Chat application has all the foundation of a typical web/mobile application: fetching data, displaying it, submitting new data. Other examples in the book are as follows:

- jQuery + Twitter RESP API
- “Tweet Analyzer”
- Parse.com “Save John”
- MongoDB “Print Collections”
- Backbone.js “Apple Database”
- Monk + Express.js “REST API Server”

This book will save you many hours by providing a hand-picked and tested collection of quick start guides. RPJS has practical examples that allow to spend less time learning and more time building your own applications. Prototype fast and ship code that matters! What You will Learn: You should expect a basic understanding from a collection of quick start guides, tutorials and suggestions for the development apps discussed in this book. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn from the examples of Chat web/mobile applications starting with front-end components and by the end we'll put front-end and back-end together and de-

ploy to the production environment. Who This Book is For: The typical programmer who wants to learn more about effective JavaScript coding.

Enrich your software design skills and take a guided tour of the wild, vast, and untamed frontier that is JavaScript development. Especially useful for frontend developers, this revision includes specific chapters on React and VueJS, as well as an updated one on Angular. To help you get the most of your new skills, each chapter also has a "further reading" section. This book will serve as an introduction to both new and well established libraries and frameworks, such as Angular, VueJS, React, Grunt, Yeoman, RequireJS, Browserify, Knockout, Kraken, Async.js, Underscore, and Lodash. It also covers utilities that have gained popular traction and support from seasoned developers and tools applicable to the entire development stack, both client- and server-side. While no single book can possibly cover every JavaScript library of value, JavaScript Frameworks for Modern Web Development focuses on incredibly useful libraries and frameworks that production software uses. You will be treated to detailed analyses and sample code for tools that manage dependencies, structure code in a modular fashion, automate repetitive build tasks, create specialized servers, structure client side applications, facilitate horizontal scaling, and interacting with disparate data stores. What You'll Learn Work with a variety of JavaScript frameworks, such as Angular, Vue, React, RequireJS, Knockout, and more Choose the right framework for different types of projects Employ the appropriate libraries and tools in your projects Discover useful JavaScript development tools such as Grunt, Yeoman, Lodash, etc. Who This Book Is For Web developers of all levels of ability; particularly rele-

vant for front-end developers, server-side coders, and developers interested in learning JavaScript.

Pro Express.js is for the reader who wants to quickly get up-to-speed with Express.js, the flexible Node.js framework. Author Azat Mardan clearly explains how to start developing with Express.js with a basic 'Hello World', and then delves into a deep API reference, before looking at common and abstract development problems. Lastly, you will learn how to build a series of real-world apps in order to cement your knowledge. In order to get the best from this book, you will be familiar with Node.js scripts and able to install packages using npm. In the deep API reference, each aspect of the Express.js API is explained clearly with a simple exercise to demonstrate its usage. This includes configuration, settings and environments; different middleware and its uses; templating engines; extracting parameters and routing; request and response; error handling; and running an app. In the next part you'll delve into abstraction, streams, authentication, multithreading, Socket.io, security, and more complex modules. You will also learn about smaller frameworks built using Express.js, such as Sails.js, and Derby. Finally you'll build real-world apps including a REST API, Todo App, and Instagram gallery. Express.js is used by a range of well-known companies such as MySpace and Storify, and it's becoming more and more likely that it'll be a required skill for new developers. With this book you can skip learning via complicated documentation, and get the information from a developer who's been using Express.js for long enough to explain things well. Add Pro Express.js to your library today.

The process of user-centered innovation: how it can benefit both

users and manufacturers and how its emergence will bring changes in business models and in public policy. Innovation is rapidly becoming democratized. Users, aided by improvements in computer and communications technology, increasingly can develop their own new products and services. These innovating users—both individuals and firms—often freely share their innovations with others, creating user-innovation communities and a rich intellectual commons. In *Democratizing Innovation*, Eric von Hippel looks closely at this emerging system of user-centered innovation. He explains why and when users find it profitable to develop new products and services for themselves, and why it often pays users to reveal their innovations freely for the use of all. The trend toward democratized innovation can be seen in software and information products—most notably in the free and open-source software movement—but also in physical products. Von Hippel's many examples of user innovation in action range from surgical equipment to surfboards to software security features. He shows that product and service development is concentrated among "lead users," who are ahead on marketplace trends and whose innovations are often commercially attractive. Von Hippel argues that manufacturers should redesign their innovation processes and that they should systematically seek out innovations developed by users. He points to businesses—the custom semiconductor industry is one example—that have learned to assist user-innovators by providing them with toolkits for developing new products. User innovation has a positive impact on social welfare, and von Hippel proposes that government policies, including R&D subsidies and tax credits, should be realigned to eliminate biases against it. The goal of a democratized user-centered innovation

system, says von Hippel, is well worth striving for. An electronic version of this book is available under a Creative Commons license.

Millions of users create and share Excel spreadsheets every day, but few go deeply enough to learn the techniques that will make their work much easier. There are many ways to take advantage of Excel's advanced capabilities without spending hours on advanced study. *Excel Hacks* provides more than 130 hacks -- clever tools, tips and techniques -- that will leapfrog your work beyond the ordinary. Now expanded to include Excel 2007, this resourceful, roll-up-your-sleeves guide gives you little known "back-door" tricks for several Excel versions using different platforms and external applications. Think of this book as a toolbox. When a need arises or a problem occurs, you can simply use the right tool for the job. Hacks are grouped into chapters so you can find what you need quickly, including ways to: Reduce workbook and worksheet frustration -- manage how users interact with worksheets, find and highlight information, and deal with debris and corruption. Analyze and manage data -- extend and automate these features, moving beyond the limited tasks they were designed to perform. Hack names -- learn not only how to name cells and ranges, but also how to create names that adapt to the data in your spreadsheet. Get the most out of PivotTables -- avoid the problems that make them frustrating and learn how to extend them. Create customized charts -- tweak and combine Excel's built-in charting capabilities. Hack formulas and functions -- subjects range from moving formulas around to dealing with datatype issues to improving recalculation time. Make the most of

macros -- including ways to manage them and use them to extend other features. Use the enhanced capabilities of Microsoft Office 2007 to combine Excel with Word, Access, and Outlook. You can either browse through the book or read it from cover to cover, studying the procedures and scripts to learn more about Excel. However you use it, Excel Hacks will help you increase productivity and give you hours of "hacking" enjoyment along the way.

This volume presents the complete CIA document revealing newly declassified information on the U-2 and Oxcart programs—plus new photos and supporting text. The Central Intelligence Agency and Overhead Reconnaissance 1954-1974 is a fascinating and important historical document. It contains a significant amount of newly declassified material with respect to the U-2 and Oxcart programs, including names of pilots; codenames and cryptonyms; locations, funding, and cover arrangements; electronic countermeasures equipment; cooperation with foreign governments; and overflights of the Soviet Union, Cuba, China, and other countries. Originally published with a Secret/No Foreign Dissemination classification, this detailed study describes not only the program's technological and bureaucratic aspects, but also its political and international context, including the difficult choices faced by President Eisenhower in authorizing overflights of the Soviet Union and the controversy surrounding the shoot down of U-2 pilot Francis Gary Powers in 1960. The authors discuss the origins of the U-2, its top-secret testing, its specially designed high-altitude cameras and complex life-support systems, and even the possible use of poison capsules by its pilots, if captured. Finally, they discuss the CIA's development of a successor to the U-2, the

Oxcart, which became the world's most technologically advanced aircraft. For the first time, the more complete 2013 release of this historical text is available in a professionally typeset format, supplemented with higher quality photographs, a new preface by author Gregory W. Pedlow, and a foreword by Chris Pocock.

Build an interactive and full-featured web application from scratch using Node.js and MongoDB About This Book Configure your development environment to use Node.js and MongoDB Use Node.js to connect to a MongoDB database and perform data manipulations A practical guide with clear instructions to design and develop a complete web application from start to finish Who This Book Is For This book is designed for JavaScript developers of any skill level that want to get up and running using Node.js and MongoDB to build full-featured web applications. A basic understanding of JavaScript and HTML is the only requirement for this book. What You Will Learn Configure your development environment to use Node.js and MongoDB Write and configure a web server using Node.js powered by the Express.js framework Build dynamic HTML pages using the Handlebars template engine Persist application data using MongoDB and Mongoose ODM Test your code using automated testing tools such as the Mocha framework Deploy the development environment to the cloud using services such as Heroku, Amazon Web Services, and Microsoft Azure Explore Single-Page application frameworks to take your web applications to the next level In Detail Node.js and MongoDB are quickly becoming one of the most popular tech stacks for the web. Powered by Google's V8 engine, Node.js caters to easily building fast, scalable network applications while MongoDB is the perfect fit as a scalable, high-performance, open source NoSQL database solu-

tion. Using these two technologies together, web applications can be built quickly and easily and deployed to the cloud with very little difficulty. The book will begin by introducing you to the groundwork needed to set up the development environment. Here, you will quickly run through the steps necessary to get the main application server up and running. Then you will see how to use Node.js to connect to a MongoDB database and perform data manipulations. From here on, the book will take you through integration with third-party tools for interaction with web apps. It then moves on to show you how to use controllers and view models to generate reusable code that will reduce development time. Toward the end of the book, we will cover tests to properly execute the code and some popular frameworks for developing web applications. By the end of the book, you will have a running web application developed with MongoDB and Node.js along with its popular frameworks. Style and approach An easy guide to Node.js and MongoDB, which will quickly introduce you to the relevant concepts by taking you through the different steps involved in building a full-fledged web application.

Второе издание «Node.js в действии» было полностью переработано, чтобы отражать реалии, с которыми теперь сталкивается каждый Node-разработчик. Вы узнаете о системах построения интерфейса и популярных веб-фреймворках Node, а также научитесь строить веб-приложения на базе Express с нуля. Теперь вы сможете узнать не только о Node и JavaScript, но и получить всю информацию, включая системы построения фронтэнда, выбор веб-фреймворка, работу с базами данных в Node, тестирование и развертывание веб-приложений. Технология

Node все чаще используется в сочетании с инструментами командной строки и настольными приложениями на базе Electron, поэтому в книгу были включены главы, посвященные обеим областям.

In recent decades, historians and social theorists have given much thought to the concept of "culture," its origins in Western thought, and its usefulness for social analysis. In this book, Susan Hegeman focuses on the term's history in the United States in the first half of the twentieth century. She shows how, during this period, the term "culture" changed from being a technical term associated primarily with anthropology into a term of popular usage. She shows the connections between this movement of "culture" into the mainstream and the emergence of a distinctive "American culture," with its own patterns, values, and beliefs. Hegeman points to the significant similarities between the conceptions of culture produced by anthropologists Franz Boas, Edward Sapir, Ruth Benedict, and Margaret Mead, and a diversity of other intellectuals, including Randolph Bourne, Van Wyck Brooks, Waldo Frank, and Dwight Macdonald. Hegeman reveals how relativist anthropological ideas of human culture--which stressed the distance between modern centers and "primitive" peripheries--came into alliance with the evaluating judgments of artists and critics. This anthropological conception provided a spatial awareness that helped develop the notion of a specifically American "culture." She also shows the connections between this new view of "culture" and the artistic work of the period by, among others, Sherwood Anderson, Jean Toomer, Thomas Hart Benton, Nathanael West, and James Agee and depicts in a new way the richness and

complexity of the modernist milieu in the United States.

Summary Node.js in Action, Second Edition is a thoroughly revised book based on the best-selling first edition. It starts at square one and guides you through all the features, techniques, and concepts you'll need to build production-quality Node applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You already know JavaScript. The trick to mastering Node.js is learning how to build applications that fully exploit its powerful asynchronous event handling and non-blocking I/O features. The Node server radically simplifies event-driven real-time apps like chat, games, and live data analytics, and with its incredibly rich ecosystem of modules, tools, and libraries, it's hard to beat! About the Book Based on the bestselling first edition, Node.js in Action, Second Edition is a completely new book. Packed with practical examples, it teaches you how to create high-performance web servers using JavaScript and Node. You'll master key design concepts such as asynchronous programming, state management, and event-driven programming. And you'll learn to put together MVC servers using Express and Connect, design web APIs, and set up the perfect production environment to build, lint, and test. What's Inside Mastering non-blocking I/O The Node event loop Testing and deploying Web application templating About the Reader Written for web developers with intermediate JavaScript skills. About the Authors The Second Edition author team includes Node masters Alex Young, Bradley Meck, Mike Cantelon, and Tim Oxley, along with original authors Marc Harter, T.J. Holowaychuk, and Nathan Rajlich. Table of contents PART 1 - WELCOME TO NODE Welcome to Node.js Node programming funda-

mentals What is a Node web application? PART 2 - WEB DEVELOPMENT WITH NODE Front-end build systems Server-side frameworks Connect and Express in depth Web application templating Storing application data Testing Node applications Deploying Node applications and maintaining uptime PART 3 - BEYOND WEB DEVELOPMENT Writing command-line applications Conquering the desktop with Electron Penetration testers simulate cyber attacks to find security weaknesses in networks, operating systems, and applications. Information security experts worldwide use penetration techniques to evaluate enterprise defenses. In Penetration Testing, security expert, researcher, and trainer Georgia Weidman introduces you to the core skills and techniques that every pentester needs. Using a virtual machine-based lab that includes Kali Linux and vulnerable operating systems, you'll run through a series of practical lessons with tools like Wireshark, Nmap, and Burp Suite. As you follow along with the labs and launch attacks, you'll experience the key stages of an actual assessment—including information gathering, finding exploitable vulnerabilities, gaining access to systems, post exploitation, and more. Learn how to: -Crack passwords and wireless network keys with brute-forcing and wordlists -Test web applications for vulnerabilities -Use the Metasploit Framework to launch exploits and write your own Metasploit modules -Automate social-engineering attacks -Bypass antivirus software -Turn access to one machine into total control of the enterprise in the post exploitation phase You'll even explore writing your own exploits. Then it's on to mobile hacking—Weidman's particular area of research—with her tool, the Smartphone Pentest Framework. With its collection of hands-on lessons that cover key tools and

strategies, Penetration Testing is the introduction that every aspiring hacker needs.